

Hugues Fauconnier
hf@liafa.jussieu.fr



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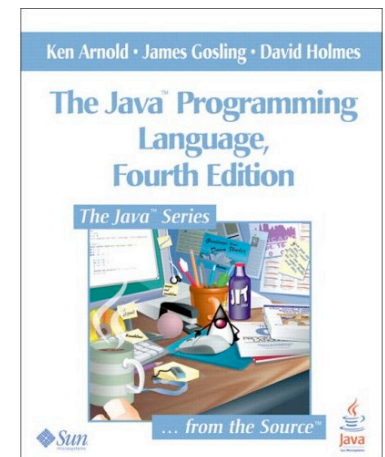
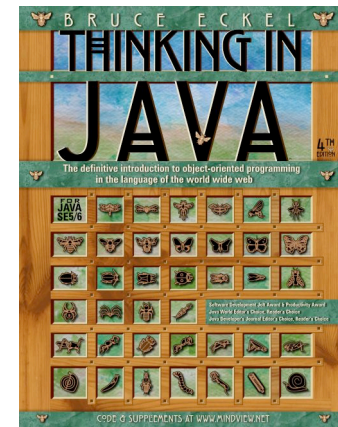
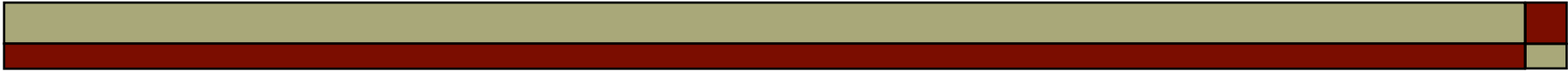
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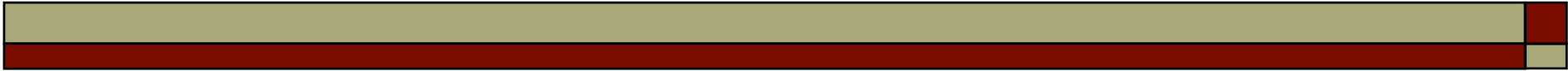


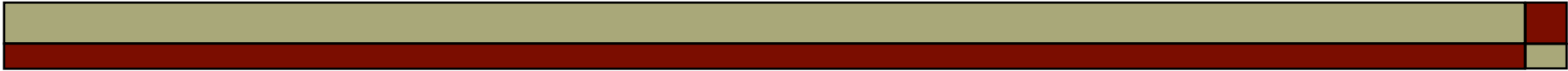


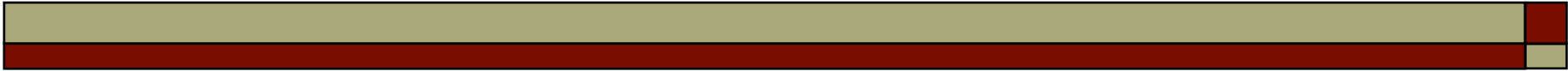


Réutiliser le logiciel











polymorphisme



redéfinir



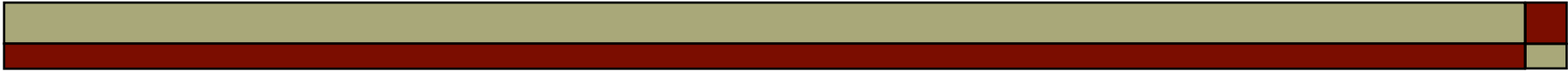
transtypage





Liaison dynamique

d'entiers





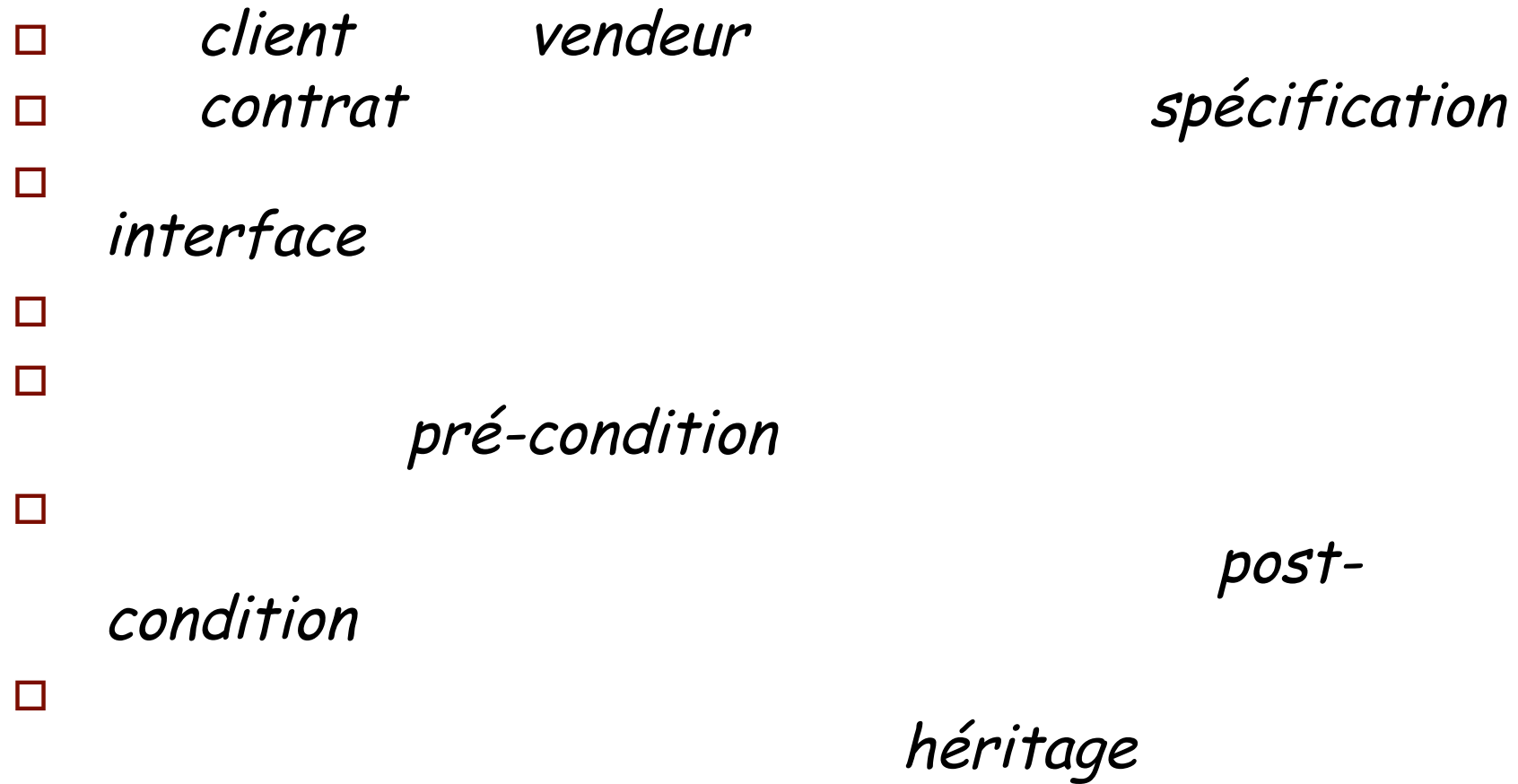


abstrait

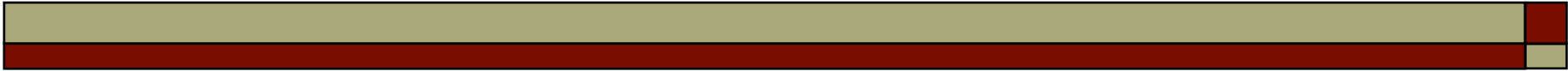


concrète







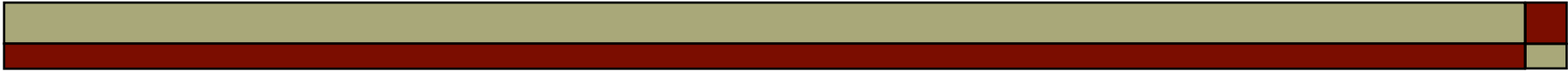







```
package pile;
```

```
abstract class Pile <T>{  
    abstract public T empiler(T v);  
    abstract public T dépiler();  
    abstract public Boolean estVide();  
}
```








```
package pile;
import java.util.EmptyStackException;
import java.util.Vector;
public class MaPile<T> extends Pile<T>{
    private Vector<T> items;
    // Vector devrait être remplacé par ArrayList
    public MaPile() {
        items =new Vector<T>(10);
    }
    public Boolean estVide(){
        return items.size()==0;
    }
    public T empiler(T item){
        items.addElement(item);
        return item;
    }
    //...
```




//...


```
public synchronized T dépiler(){
    int len = items.size();
    T item = null;
    if (len == 0)
        throw new EmptyStackException();
    item = items.elementAt(len - 1);
    items.removeElementAt(len - 1);
    return item;
}
}
```



```
package pile;
import java.util.LinkedList;
public class SaPile<T> extends Pile<T> {
    private LinkedList<T> items;
    public SaPile(){
        items = new LinkedList<T>();
    }
    public Boolean estVide(){
        return items.isEmpty();
    }
    public T empiler(T item){
        items.addFirst(item);
        return item;
    }
    public T dépiler(){
        return items.removeFirst();
    }
}
```




```
public class PileInteger extends Pile<Integer>{
    private Integer[] items;
    private int top=0;
    private int max=100;
    public PileInteger(){
        items = new Integer[max];
    }
    public Integer empiler(Integer item){
        if (this.estPleine())
            throw new EmptyStackException();
        items[top++] = item;
        return item;
    }
    //...
```

```
public synchronized Integer dépiler(){
    Integer item = null;
    if (this.estVide())
        throw new EmptyStackException();
    item = items[--top];
    return item;
}
public Boolean estVide(){
    return (top == 0);
}
public boolean estPleine(){
    return (top == max -1);
}
protected void finalize() throws Throwable {
    items = null; super.finalize();
}
}
```





```
package pile;
public class Main {
    public static void vider(Pile p){
        while(!p.estVide()){
            System.out.println(p.dépiler());
        }
    }
    public static void main(String[] args) {
        MaPile<Integer> p1= new MaPile<Integer>();
        for(int i=0;i<10;i++)
            p1.empiler(i);
        vider(p1);
        SaPile<String> p2= new SaPile<String>();
        p2.empiler("un");
        p2.empiler("deux");
        p2.empiler("trois");
        vider(p2);
    }
}
```



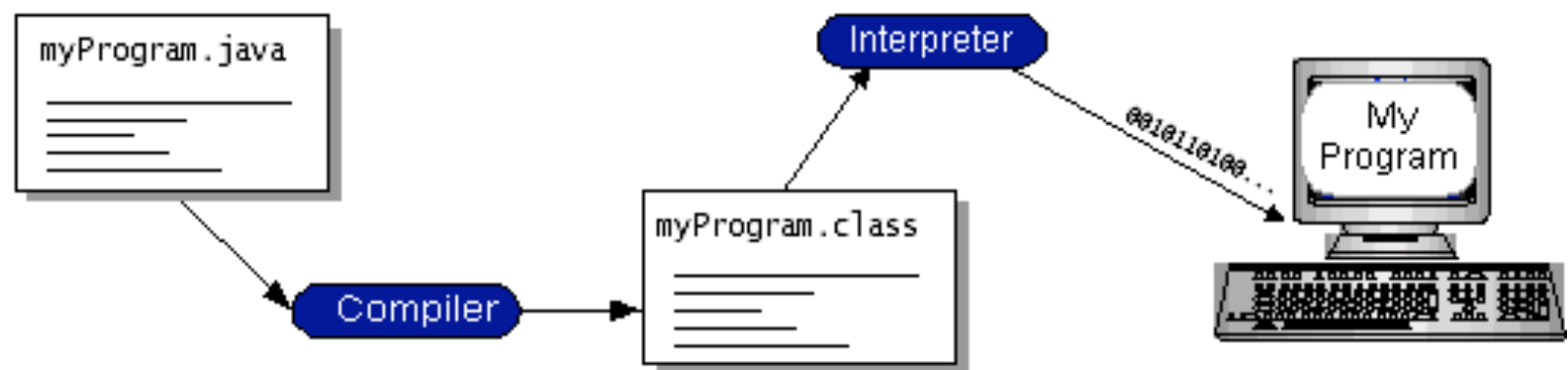
```
public static void main(String[]);
```





Langage interprété et byte code







Java Program

```
class HelloWorldApp {  
    public static void main(String[] args) {  
        System.out.println("Hello World!");  
    }  
}
```

HelloWorldApp.java.

Compiler

Interpreter

Interpreter

Interpreter



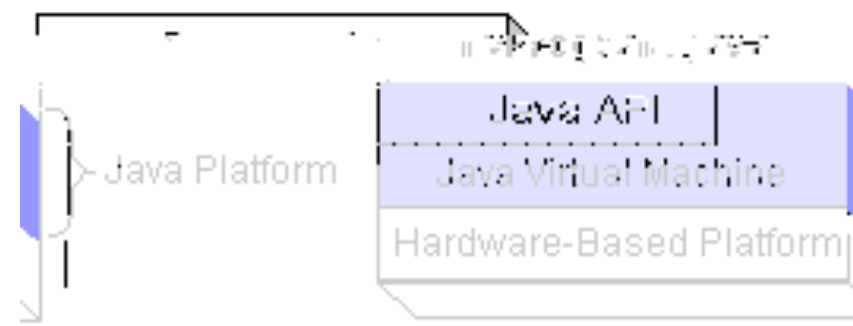
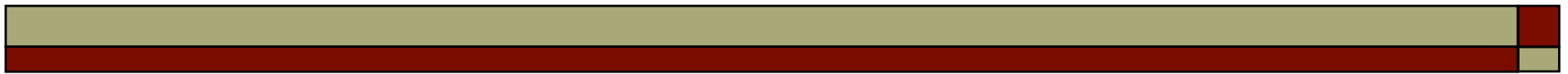
Win32

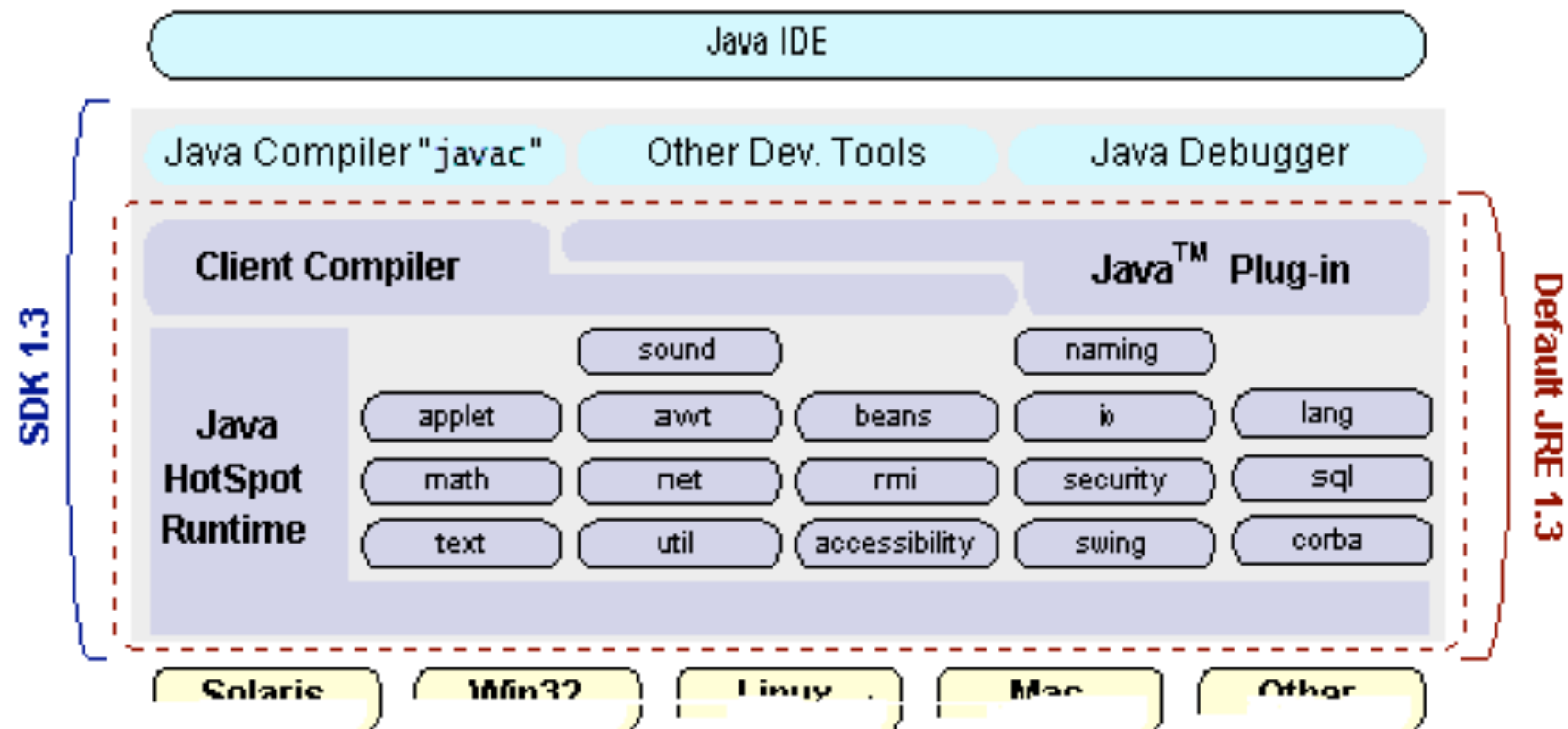


Solaris

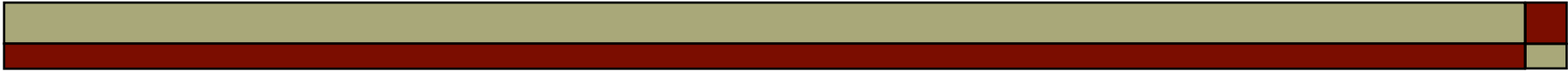


MacOS





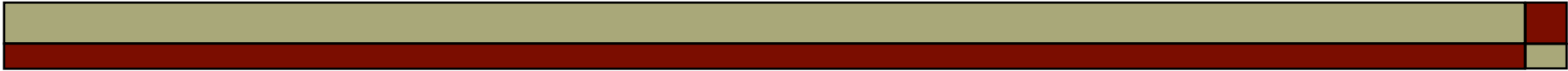


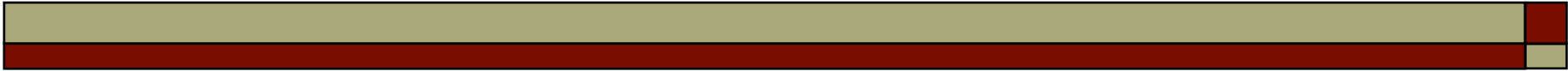


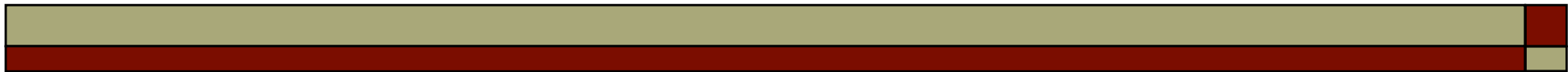




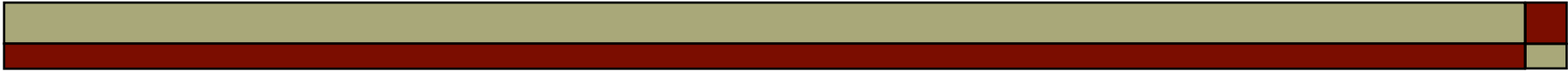






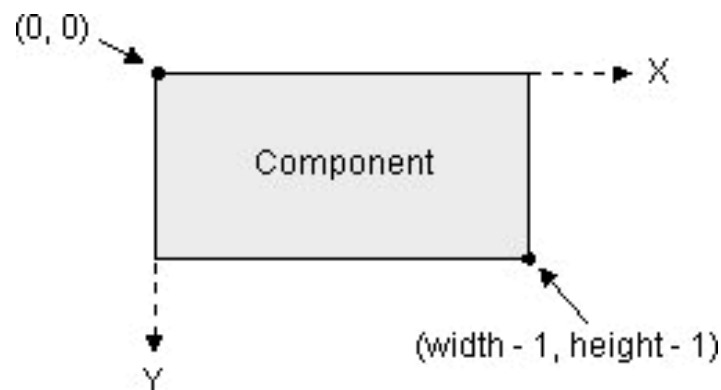




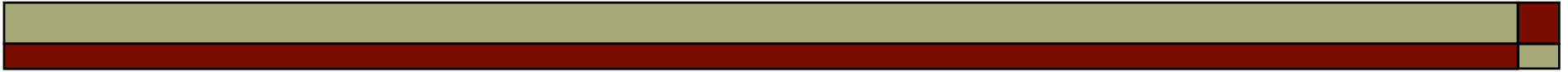


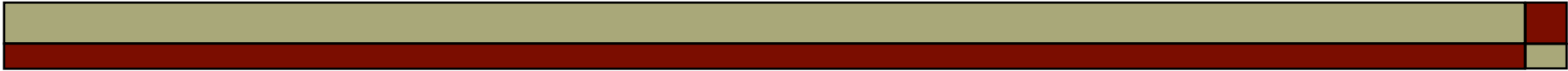


-
- `init` `paint` `paint start`
 - `Graphics g` `paint`
 - `drawString`
 -

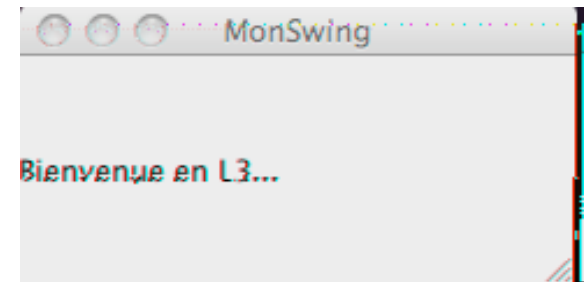






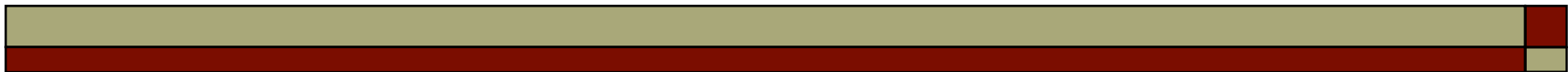



```
/**
 * Une application basique... avec interface graphique
 */
import javax.swing.*;
public class MonSwing {
    private static void creerFrame() {
        //Une formule magique...
        JFrame.setDefaultLookAndFeelDecorated(true);
        //Creation d'une Frame
        JFrame frame = new JFrame("MonSwing");
        frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        //Afficher un message
        JLabel label = new JLabel("Bienvenue en L3...");
        frame.getContentPane().add(label);
        //Afficher la fenêtre
        frame.pack();
        frame.setVisible(true);
    }
    public static void main(String[] args) {
        creerFrame();
    }
}
```













```
public static void main(String[] args) {
    // sortie avec printf ou
    double a = 5.6d ;
    double b = 2d ;
    String mul = "multiplié par" ;
    String eq="égal";
    System.out.printf(Locale.ENGLISH,
        "%3.2f x %3.2f = %6.4f \n", a ,b , a*b);
    System.out.printf(Locale.FRENCH,
        "%3.2f %s %3.2f %s %6.4f \n", a, mul,b eq,a*b);
    System.out.format(
        "Aujourd'hui %1$tA, %1$te %1$tB,"+
        " il est: %1$tH h %1$tM min %1$tS \n",
        Calendar.getInstance());
    // System.out.flush();
}
```

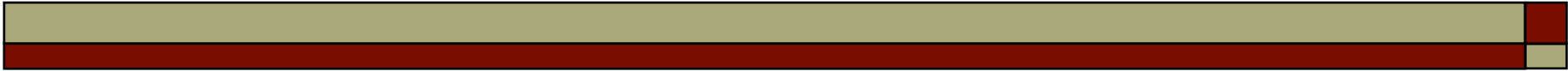




```
Scanner sc = new Scanner(System.in);
for(boolean fait=false; fait==false;){
    try {
        System.out.println("Répondre o ou 0:");
        String s1 =sc.next(Pattern.compile("[0o]"));
        fait=true;
    } catch(InputMismatchException e) {
        sc.next();
    }
}
if (sc.hasNextInt()){
    int i= sc.nextInt();
    System.out.println("entier lu "+i);
}
System.out.println("next token :"+sc.next());
sc.close();
```

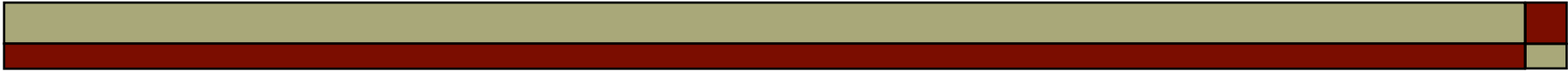


```
if (sc.hasNextInt()){
    int i= sc.nextInt();
    System.out.println("entier lu "+i);
}
System.out.println("next token :"+sc.next()); sc.close();
String input = "1 stop 2 stop éléphant gris stop rien";
Scanner s = new(Scanner(input).useDelimiter("\\s*stop\\s*"));
    System.out.println(s.nextInt());
    System.out.println(s.nextInt());
    System.out.println(s.next());
    System.out.println(s.next());
    s.close();
}
```











Object





■ public

■ abstract

■ final

■ Strictfp



- ☐ private
- ☐ protected
- ☐ public
- ☐ package



static



final



transient



volatile



new